

Destination ImagiNation®

# coming attractions

fine arts

## Points of Interest

- Present a Movie Trailer involving characters from at least two Nations.
- Design a Cinematic Special Effect and feature it in the Movie Trailer.
- Create an Original Soundtrack that complements the Movie Trailer.

## Focus

- Storytelling
- International Cultures
- Cinematic Special Effects
- Music and Sounds
- Theater Arts
- Creativity
- Critical Thinking
- Collaboration
- Communication

3 TEAM CHALLENGES



## TEAM CHALLENGE OVERVIEW

THE FOLLOWING PREVIEW HAS BEEN APPROVED FOR ALL AUDIENCES: Roll the opening credits, start the music, and cue the stars: characters from two nations. You haven't seen a Movie Trailer until you've seen one live! Your team. In Coming Attractions. Playing everywhere this season.

In order to successfully solve this Challenge, teams must read and follow:

- Team Challenge**
  - A. Central Challenge (240 points)
  - B. Team Choice Elements (60 points)
  - C. Presentation Site
  - D. Reward Points
- Rules of the Road**
- Published Clarifications** (online at [www.IDODI.org](http://www.IDODI.org))

The information in these materials is binding for all teams.

**Team Managers are strongly encouraged to read and use:**

- Roadmap*
- Instant Challenge Practice Set* (available online in the Resource Area at [www.IDODI.org](http://www.IDODI.org))
- TravelGuide for Teams* (available online after Jan. 1, 2012)

### Time Limit

In order for teams to effectively present their Presentation in the style of a movie trailer, teams will set up for their Presentation BEFORE the Presentation time begins. Teams will have **one minute** to set up and **four minutes** to present their solution. See Section A.2 for further details.

### Team Budget

The total value of the materials used may not exceed **\$125US**.

### Approaching This Challenge

This Challenge can be solved on many levels, from simple to complex, and by using many types of creativity. Please try to solve this Challenge as it is intended. If you find the intent or any of the details of the Challenge unclear, we encourage you to ask for a Clarification. (See the *Rules of the Road*.) Remember—if it doesn't say you can't, then you can. However, if it says you "must" perform specific requirements, then those requirements have to be met.

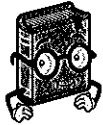
### Team Number

Teams and individuals using these *Program Materials* must hold a 2011-12 Team Number. The Destination ImagiNation Team Number is a license to compete in sanctioned Tournaments and/or to use the *Program Materials* for educational purposes within your team, school, group, or organization. Online access to *Program Materials* for teams who have purchased Team Numbers is on [www.IDODI.org](http://www.IDODI.org).

- My 2011-12 Team Number is: \_\_\_\_\_
- My team is planning to compete in a sanctioned Tournament.
- I have registered for that Tournament with the:
  - Regional or
  - Affiliate Director

## A. CENTRAL CHALLENGE (240 POINTS)

1. **The Intent of the Challenge:** The intent of this Challenge is for teams to create and present a Movie Trailer that portrays the interaction of characters from at least two Nations. The Movie Trailer must portray Plot Highlights from a movie that the team imagines, not an existing film. A Cinematic Special Effect and an Original Soundtrack will enhance the Movie Trailer's impact on the audience.
2. **Movie Trailer:** Before watching a movie, audiences view movie trailers that advertise other movies. These short movie summaries give an exciting peek into the full movie. Movie trailers may include plot highlights, voiceovers, music, and cast, crew, and/or studio information. The purpose of the movie trailer is to immediately attract an audience's attention and make them want to see the full movie.
  - a. Teams will create a Movie Trailer made of Plot Highlights about a movie that the team imagines, not an existing film. The Movie Trailer must be presented live and **must not be pre-recorded**. See Section A.3 for more information about the Plot Highlights.
  - b. Teams will earn points for How Well the Presentation Fits the Style of a Movie Trailer. Teams will also earn points for the Overall Quality of the Movie Trailer. Overall Quality is defined as how well it evokes emotion or excitement and gives the audience an overall idea of what the movie would be like.
  - c. Movie trailers advertise a movie in a very short amount of time. The team has **up to 4 minutes** to present the Movie Trailer. Everything that happens after the Presentation time begins will be considered part of the Movie Trailer.
  - d. **Setup Time:** In order for the team to effectively present its Presentation in the style of a movie trailer, the team will set up for its Presentation BEFORE the Presentation time begins. The team will follow these procedures:
    - i. The team will enter the Launch Area with all props, costumes, scenery and anything else the team needs for its Presentation.
    - ii. The Timekeeper/Announcer will greet the team and proceed to give the team all necessary instructions.
    - iii. Once the Timekeeper/Announcer is finished talking with the team, s/he will introduce the team.
    - iv. While the team is in the Launch Area, the Timekeeper/Announcer will tell the team members that they are about to begin their one-minute Setup time. The Timekeeper/Announcer will tell teams when to begin.
    - v. After the one-minute Setup time, the Timekeeper/Announcer will announce to the team that Setup time is over and then immediately announce that the four-minute Presentation time has begun.
    - vi. All teams will be given a full one-minute Setup time. The four-minute Presentation time will start immediately when the Setup time ends. Teams do not have to return to the Launch Area after the Setup time.



## Special Definitions

### Nation

Any real country that is clearly identified on a current or past geopolitical map.

### Culture

Customs, social behavior, arts, beliefs and/or languages that are common to or characterize a specific group of people.

### Interaction

The verbal and nonverbal communication between the characters from different Nations.

### Technical Innovation

A new, unique, original or creative manner in which to carry out or accomplish a task using technical methods.

### Technical Design

A plan for carrying out or accomplishing a task. A well-designed technical device shows careful planning, and it performs its tasks using effective, efficient and reliable technical methods.

vii. Any activities done by the team during the Setup time will NOT be scored.

3. **Plot Highlights:** Movie Trailers do not tell the entire story of a movie. They show Plot Highlights from the movie that leave the audience wanting more. These Plot Highlights show some of the very exciting, funny, heartbreaking, dramatic and/or otherwise noteworthy moments.
  - a. The Movie Trailer must include team-created Plot Highlights that advertise a movie in which characters from two or more **Nations** (see definition at left) interact. It is the intent of this Challenge that teams present team-created Plot Highlights. It is not the intent of this Challenge that teams present a complete movie.
  - b. The team will earn points for the Creativity and Originality of the Plot Highlights. The team must portray parts of a movie the team imagines, not an existing film.
  - c. One or more Plot Highlights will depict Interaction between at least two characters from different Nations.
  - d. The characters must not all be from the same Nation, therefore the characters that interact during the Movie Trailer must be from at least two different Nations. The team will portray the **Cultures** (see definition at left) of two of those Nations during their Presentation.
  - e. The team will earn points for the Theatrical Portrayal of the two Nations' Cultures. The Plot Highlights may include more than two Nations. However, only the two Nations listed on the *Tournament Data Form* will be scored for the Theatrical Portrayal of the Nations' Cultures. The Theatrical Portrayal should be based on the team's research into that Nation's Culture. Theatrical Portrayals not based on the research may earn lower scores. Theatrical Portrayal of the Nation's Culture means the style, method or manner used by the team to represent the Nation's Culture. This could include, but is not limited to, acting, props, scenery and costumes.
  - f. Teams will earn points for the Theatrical Portrayal of the **Interaction** (see definition at left) of characters from Different Nations. This means how well the team shows the impact of the characters' Cultures on the Interactions. All Interactions between characters from different Nations will be included in this score.
  - g. One of the Nations you select may be the Nation in which your team is registered, but this is not required.
4. **Cinematic Special Effect:** Many movies include special effects that enhance the movie experience. Special effects help simulate the imagined events in a story. Your team will integrate at least one Cinematic Special Effect into the Movie Trailer.
  - a. The Cinematic Special Effect must be a visual effect. Teams will earn points for the Theatrical Effect. This is how well the Cinematic Special Effect produces a distinct and extravagant display in the Movie Trailer.
  - b. The Cinematic Special Effect will also earn points for **Technical Innovation** and **Technical Design** (see definitions at left).
  - c. The Cinematic Special Effect must be presented during the four-minute Presentation. Teams may have more than one Cinematic Special Effect. However, only the Cinematic Special Effect listed on the *Tournament Data Form* will be scored for the points listed in 4.a. and 4.b.

- d. If the team attempts to produce the Cinematic Special Effect in the way described on the *Tournament Data Form* but is not successful, the team may still earn points for the Theatrical Effect, Technical Innovation and Technical Design, based on the method(s) the team uses or attempts during the Presentation. Scores for Technical Design and Technical Innovation are based on the methods the team uses to attempt or accomplish the Cinematic Special Effect during the Presentation, whether or not they are successful. Scores for Theatrical Effect are based on whatever part of the Theatrical Effect is visible to the Appraisers. Therefore, if no part of the Cinematic Special Effect is visible to the Appraisers, the score for Theatrical Effect would be zero.
5. **Original Soundtrack:** Your team will include an Original Soundtrack to complement the Movie Trailer. Music and sound effects are an exciting and important part of any great movie. Music and sound effects can bring out deep emotions in an audience and make a movie memorable. Soundtracks complement Movie Trailers by helping to set the tone and the mood of Movie Trailers.
- Teams will create and integrate an Original Soundtrack into the Presentation. The Original Soundtrack is any music and/or sounds used by the team. All sound effects, music, and lyrics heard during the four-minute Presentation will be considered part of the Original Soundtrack. Spoken word and dialogue will not be considered part of the Original Soundtrack.
  - Because all music and sound effects are included in the Original Soundtrack, no music, lyrics, or sound effect elements may be used as a *Team Choice Element*.
  - Teams will earn points for the Creativity of the Original Soundtrack. **The Original Soundtrack may be pre-recorded or it may be presented live during the Presentation.**
  - Teams will also earn points for How Well the Original Soundtrack Complements the Movie Trailer. This includes, but is not limited to, setting the mood for the Movie Trailer, enhancing the setting and bringing out emotions in the audience.
6. **Team Identification Sign:** The team should provide a free-standing Identification Sign (ID Sign) of approximately 2ft x 3ft (0.6m x 0.9m) displaying your team's Team Name, Team Number, School/Organization (if different from Team Name), and Level. It cannot be used as a scoring element. See "Team Identification Sign" section in *Rules of the Road* for further information.

## B. TEAM CHOICE ELEMENTS (60 POINTS)

In addition to the above requirements, the team must present **TWO** creations called *Team Choice Elements* that show off their interests, skills, areas of strength and talents. The team may create anything it wishes for *Team Choice Elements*, including props, music, technical gadgets, costumes, physical actions, etc.

1. The team must present both *Team Choice Elements* as part of the eight-minute Presentation, and each *Team Choice Element* should have a meaningful connection to the team's *Central Challenge* solution. Each *Team Choice Element* must be described briefly on the *Tournament Data Form* found at the end of this Challenge.
2. A *Team Choice Element* may not be a specific item that is required in the *Central Challenge* that is already being evaluated. A *Team Choice Element* MAY be a single unique PART of a required item, as long as it can be evaluated as a standalone item. Both *Team Choice Elements* may be presented at the same time ONLY IF both can be easily identified and scored separately. Examples of these can be found in the *Rules of the Road*.
3. Each *Team Choice Element* will be evaluated in three ways: for the Creativity and Originality of the *Team Choice Element*, and for the Quality, Workmanship, or Effort that is evident and Integration into the Presentation. Evaluation of *Team Choice Elements* is subjective.

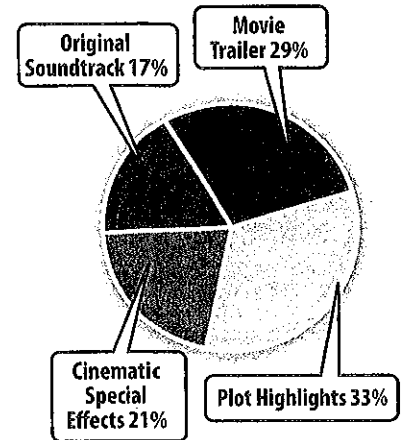
## C. PRESENTATION SITE

1. **Floor Surface:** Destination ImagiNation strongly suggests that the Presentation Site be a large space with a hard floor such as wood, linoleum, concrete or very short-napped carpet. Teams should be prepared to deal with a variety of floor surfaces.
2. **Site Size:** The minimum required overall size of the Presentation Site is 8ft x 10ft (2.44m x 3.05m), but teams may use any additional space that Tournament officials designate as available.
3. **Electrical Power:** A 3-prong electrical outlet will be provided at the edge of each Presentation Site for the team's use.

## D. REWARD POINTS

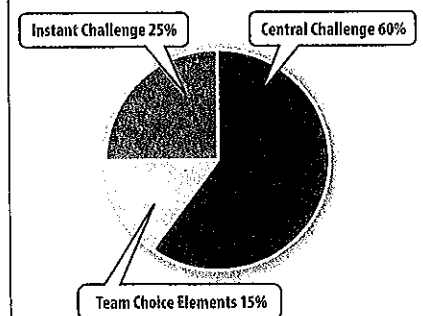
ELEMENT		POINTS	DETAIL
<b>CENTRAL CHALLENGE</b>		<b>UP TO 240</b>	<b>A</b>
<b>1.</b>	<b>MOVIE TRAILER</b>	<b>UP TO 70</b>	<b>A.2</b>
	a. How Well the Presentation Fits the Style of a Movie Trailer	Up to 40	A.2.b
	b. Overall Quality of the Movie Trailer	Up to 30	A.2.b
<b>2.</b>	<b>PLOT HIGHLIGHTS</b>	<b>UP TO 80</b>	<b>A.3</b>
	a. Creativity and Originality of the Plot Highlights	Up to 25	A.3.b
	b. Theatrical Portrayal of Nation One's Culture	Up to 20	A.3.e
	c. Theatrical Portrayal of Nation Two's Culture	Up to 20	A.3.e
	d. Theatrical Portrayal of the Interaction of characters from Different Nations	Up to 15	A.3.f
<b>3.</b>	<b>CINEMATIC SPECIAL EFFECTS</b>	<b>UP TO 50</b>	<b>A.4</b>
	a. Theatrical Effect of the Cinematic Special Effect	Up to 20	A.4.a
	b. Technical Innovation of the Cinematic Special Effect	Up to 15	A.4.b
	c. Technical Design of the Cinematic Special Effect	Up to 15	A.4.b
<b>4.</b>	<b>ORIGINAL SOUNDTRACK</b>	<b>UP TO 40</b>	<b>A.5</b>
	a. Creativity of the Original Soundtrack	Up to 20	A.5.c
	b. How Well the Original Soundtrack Complements the Movie Trailer	Up to 20	A.5.d

**Team Challenge Scoring at a Glance**



<b>SIDE TRIPS</b>		<b>UP TO 60</b>	<b>B</b>
<b>4.</b>	<b>TEAM CHOICE ELEMENT 1</b>	<b>UP TO 30</b>	<b>B.3</b>
	a. Creativity and Originality	Up to 10	B.3
	b. Quality, Workmanship, or Effort that is evident	Up to 10	B.3
	c. Integration into the Presentation	Up to 10	B.3
<b>5.</b>	<b>TEAM CHOICE ELEMENT 2</b>	<b>UP TO 30</b>	<b>B.3</b>
	a. Creativity and Originality	Up to 10	B.3
	b. Quality, Workmanship, or Effort that is evident	Up to 10	B.3
	c. Integration into the Presentation	Up to 10	B.3

**Putting It All Together**



3 TEAM CHALLENGES



Page 1 of 2

Team Name: \_\_\_\_\_ Team Number: \_\_\_\_\_

School/Organization: \_\_\_\_\_ Level: EL ML SL UL

To our teams and Team Managers: Help your Appraisers identify the required elements of your Challenge solution so they can award you all of the points you have earned. Please fill this form out completely and neatly. For Elementary Level teams only: Team Managers MAY fill out the form, writing out the words dictated by the team.

## Part One: Required Paperwork

At the Tournament Presentation Site, the Prep Area Appraiser will ask for your team's forms. A complete checklist of the required forms is below. None of the forms listed below can be used as a scoring item.

### Your team needs:

- Five copies** of this completed two-page *Tournament Data Form*. Be sure to copy both pages of this form. This is PAGE ONE of the form. Page Two is on the next page.
- Two Copies** of the completed *Declaration of Independence*. Blank copies of this form can be found in the *Rules of the Road*. One copy of this form is for *Team Challenge*, the other copy of is for you to take to *Instant Challenge*.
- One Copy** of the completed *Expense Report*. This form can be found in the *Rules of the Road*. Be sure to bring copies of your receipts in case you are asked for them, but it is not necessary to attach them to the form.
- Published Clarifications:** We have read and are aware of the Published Clarifications on [www.IDODI.org](http://www.IDODI.org).

## Part Two: Brief Description of *Team Choice Elements*

### *Team Choice Element 1: What is your Team Choice Element?*

Please write a brief description of your *Team Choice Element*. Make sure that Appraisers know exactly what you want them to evaluate. What would you like them to know about the *Team Choice Element*?

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### *Team Choice Element 2: What is your Team Choice Element?*

Please write a brief description of your *Team Choice Element*. Make sure that Appraisers know exactly what you want them to evaluate. What would you like them to know about the *Team Choice Element*?

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Page 2 of 2

Team Name: \_\_\_\_\_ Team Number: \_\_\_\_\_

School/Organization: \_\_\_\_\_ Level: EL ML SL UL

## Part Three: Performance Elements

This Challenge requires the team to supply the following information to help the Appraisers evaluate your solution. This is PAGE TWO of the form. Be sure to fill in both pages.

1. Describe the Plot Highlights.

2. How does your Presentation fit the Style of a Movie Trailer?

3. **Nation One**

Describe how this Nation's Culture is portrayed in your Presentation:

Which character(s) are from this Nation?

**Nation Two**

Describe how this Nation's Culture is portrayed in your Presentation:

Which character(s) are from this Nation?

4. Describe the Interaction that takes place between the characters from different Nations.

5. When will the Cinematic Special Effect occur? What will the audience see?

6. Explain the music and/or sounds used in the Original Soundtrack.